

OrthoImagery QA/QC Report

Corrections received and accepted 11/18/2013

Project Name: TreasureValley 2013 Boise ID **State(s):** ID
Date Received: 10/29/2013 **Date Review Completed:** 11/01/2013
Reviewer: Greg Sawyer **Contract Type:** Partnership
Contractor: 3Di Geoterra Mapping **Flight Date:** 20130614 (?)
Group, Eugene, OR

Point of Contact: Scott Van Hoff
Boise, ID
POC Phone#: (208) 387-1351 **POC E-mail:** svanhoff@usgs.gov

Projection: UTM **Zone:** 11
Planar Units: meters
Image Info: GeoTiff **Radiometry:** 3 bands RGB 24bit

Pixel Size: 1.15 Meter **Number of Tiles:** 1102
Tile Size: 10000X10000 **Project Size:** 309 GB
Applicable NGA Urban Area: 98% of Boise ID **Metadata:** Project and Tile level

RMSE: no points

Error File: An error shape file highlighting all noted errors

Relative Horizontal Accuracy and Edge Alignment: appear to be ok

File Naming Convention: Example 11TNJ820255.tif

Quadrangle Information: 33 7.5-minute quadrangles 8 full and 25 partial

Camera Information: Aerial photography acquired using a large format digital aerial camera

Viewing Software: Global Mapper version **Viewing Scale:** 1:1500

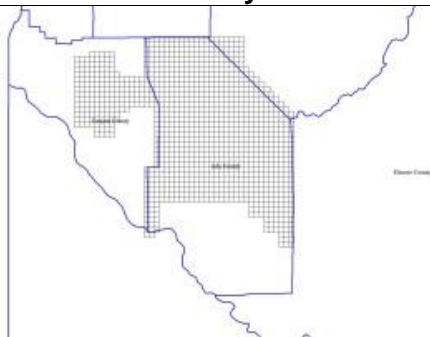
Bounding Coordinates:
WEST LONGITUDE = - 116.78338512 ° W
NORTH LATITUDE = 43.81079306 ° N
EAST LONGITUDE = -115.96849041 ° W
SOUTH LATITUDE = 43.24025565 ° N

General Observations: Overall image characteristics such as brightness, contrast and

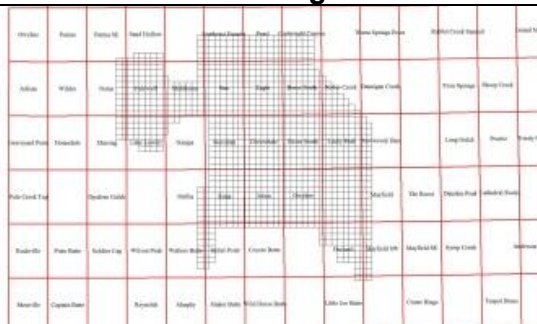
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visible appear to be good. I found 1 void area some shadows around tall buildings and in steep terrain also found a few offset wires. I included a few examples and that shape file.

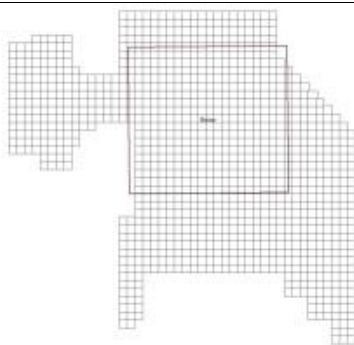
County:



Quadrangles:



NGA:



Void Area

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shadows



Offset wires



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